

Fill the Boot

Deposit Instructions



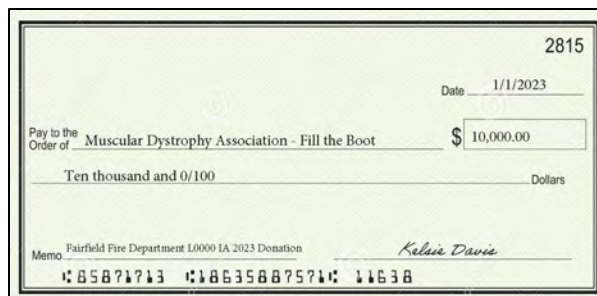
Thank you for supporting MDA! There are three options to get your Fill the Boot funds submitted to MDA **within 30 days** of your collection to ensure donations are credited to your Department/Local.

- **Deposit funds into your Department/Local's bank account and write a check to MDA.** Send a picture of the check to your MDA contact and select one option below to get your check to MDA:

1. **Fill out the [Deposit Allocation Form](#) and mail the form along with the check directly to MDA at the address below.**

Please make sure to include your Department/Local's name and state on the memo line of the check.

Muscular Dystrophy Association
Attn: Fill the Boot
PO Box 7410354
Chicago, IL 60674-0354



2. **Deposit the check directly into one of MDA's bank accounts.** Write your department name and state on the deposit slip and send a picture of the check, deposit slip, and receipt to your MDA contact.

- Please note, at Bank of America, you may be asked to provide your social security number and identification for any deposit over \$10,000.

Bank of America	457006977159
Chase	20515298
Fifth Third	7025693388
Regions Bank	109356150

- **Transfer funds from your Department/Local's bank account directly to MDA via ACH transfer.** Please email any confirmation paperwork to your MDA contact and share the exact amount of the transfer.

Account number:	457006977159
Active ACH Blocks/Filters on file:	YES
Routing number ACH/EFT:	122101706
Routing number DOM. Wires:	026009593
SWIFT Code INTL Wires:	BOFAUS3N
Account Name:	Muscular Dystrophy Association Inc
Account Address:	1021 W Adams Street, Suite 1073, Chicago, IL 60607

- **In certain cases, you may be able to deposit cash directly into one of MDA's bank accounts or request an armored car transfer.** Please reach out to your MDA Director to ask about the possibility. To consider this an option, we require a minimum of 4-6 weeks' notice. We will send you more detailed instructions if this option is feasible.